

A Theory of Fast Turns in Automobile Road Racing

Definitions

Fast turn: A turn for which one you as the driver would not lift. A clean example of a fast turn can be seen at 1:27 [here](#)

Medium turn: One for which you would lift and perhaps brake lightly to moderately

Slow turn: One for which you would brake hard and deep into, perhaps $\frac{1}{3}$ - $\frac{1}{2}$ way.

A clean example of a slow turn can be seen at 0:24 [here](#)

The Theory of Fast Turns



1a. It'll stick

1b. Never hurts to pray

